

Champions Character Sheet

Real Name : Erich Baier
 Nom de Guerre : Feurschwert [*Firesword*]
 Nationality : German
 Base of Operations : Germany

Year Born : 1850
 Sex : Male
 Identity : Secret
 Group Affiliation : Kaisers Guard

Value	Stat	Cost	Points
8	Str	x1	-2
30	Dex	x3	60
20	Con	x2	20
20	Body	x2	20
8	Int	x1	-2
11	Ego	x2	2
18	Pre	x1	8
12	Com	x1/2	1
8	PD	x1	6
16	ED	x1	12
6	Spd	x10	20
10	Rec	x2	8
40	End	x1/2	0
38	Stun	x1	0
Total			153

End	Powers / Skills	Pts
-	16rED Damage Resistance	8
-	LS : Immune to Temperature Extremes and Disease	6
-	EC : Fire Powers	15
-	(a) 75% Resistant Damage Reduction, Only vs Fire/Heat (-2)	15
-	(b) 6d6 Absorption to Stun and Body, Heat/Flame Only (-2)	5
0	(c) 13" Flight, 0 Endurance, x 4 non-combat	34
0	(d) 1d6 RKA, Damage Shield, 0 Endurance, No KNB, Not Underwater	10
0	MP : Fire Powers	60
0	u 6d6 EB, Area Effect (24" Line), 0 Endurance, AP, No KNB, Not Underwater	6
0	u 6d6 NND, 0 Endurance, Not Underwater	6
	Bureaucrats 13-, Streetwise 13-	3,3
	PS : Policeman 11-	2
Total		173

OCV (Dex/3) : 10
 DCV (Dex/3) : 10
 ECV (Ego/3) : 4

Dex Roll (9+Dex/5) : 15-
 Int Roll (9+Int/5) : 11-
 Ego Roll (9+Ego/5) : 11-
 Percep Roll (9+Int/5) : 11-

Phases : 2 4 6 8 10 12

Maximum Lift with Strength : 75 kg

Endurance cost for Strength : 1

Disadvantages	Pts
Overconfident (cmn, str), Patriot (cmn, str), Dislike of Killing (cmn, mod)	15,15,10
Secret Id, Reputation 11-, 3d6 from Water (v.cmn, instant)	15,10,25
DNPC (normal wife, 11-), 2 x DNPC's (incompetent children, 11-)	15,40
Hunted (Royal Elite Guard, more, 8-), Hunted (Criminals, less, NCI, 8-)	15,10
Watched (German government, more, NCI, 14-)	15
Total	185

Total Points (100 + Disadvantages + Experience) = 326

This is Feurschwert in 1883 or so.