

Champions Character Sheet

Real Name : Iman Inkene
 Nom de Guerre : Shaman
 Nationality : Masai tribesman
 Base of Operations : Mobile

Year Born : 1859
 Sex : Male
 Identity : Secret
 Group Affiliation : -

Value	Stat	Cost	Points
13	Str	x1	3
26	Dex	x3	48
30	Con	x2	40
18	Body	x2	16
23	Int	x1	13
18	Ego	x2	16
13	Pre	x1	3
12	Com	x1/2	1
10+	PD	x1	7
10+	ED	x1	4
6	Spd	x10	24
10	Rec	x2	2
60	End	x1/2	0
40	Stun	x1	0
Total			177

End	Powers / Skills	Pts
-	13 points Mental Defence	9
-	Instant Change	5
1+1	1d6 HKA, OAF (spear)	7
	MP : Telekinetic powers	62
6	m Str 40 Telekinesis	12
2	m 25rPD, 25rED Force Field, 1/2 Endurance	12
2	m 25" Flight, 1/2 Endurance	12
2	m 3d6+1 RKA, 1/2 Endurance	12
	Paramedic 14-	3
	PS : Witch Doctor 14-	3
	Masai - native	-
	English - idiomatic, native accent	5
	Greek - completely fluent with accent	3
	Latin - completely fluent with accent	2
Total		147

OCV (Dex/3) : 9
 DCV (Dex/3) : 9
 ECV (Ego/3) : 4

Dex Roll (9+Dex/5) : 14-
 Int Roll (9+Int/5) : 14-
 Ego Roll (9+Ego/5) : 12-
 Percep Roll (9+Int/5) : 14-

Phases : 2 4 6 8 10 12

Maximum Lift with Strength : 150 kg

Endurance cost for Strength : 1

Disadvantages	Pts
Distrust of Whites (v.cmn, str), Arrogant (cmn, str), Fear of Magic (unc, str)	20,15,10
Secret Id, 2 x Stun from Cold (unc), DNPC (manservant Joshan, normal 14-), Reputation 8-	15,10,20,5
Distinctive Features (tribal tattoos etc., concealable with difficulty, major reaction)	15
2 x Hunteds (Rival Tribes, as, NCI, 8-), Hunted (Order of the Silver Twilight, as, NCI, 8-)	30,15
Hunted (Tribal Overman, as, 11-, limited area), Watched (U.K.government, more, NCI, 14-)	10,15
Total	180

Total Points (100 + Disadvantages + Experience) = 324

This is Shaman in 1883 or so.