

Champions Character Sheet

Real Name : N/A Year Born : N/A
 Nom de Guerre : Production Cyber-Samurai Armour Sex : N/A
 Nationality : N/A Identity : N/A
 Base of Operations : N/A Group Affiliation : Varies

Value	Stat	Cost	Points
13/23*	Str	x1	3+7
14/23*	Dex	x3	12+18
13/23*	Con	x2	6+13
12/16*	Body	x2	4+5
18	Int	x1	8
10	Ego	x2	0
13/18*	Pre	x1	3+3
10	Com	x1/2	0
4/6*+	PD	x1	1
4/6*+	E D	x1	1
3/5*	Spd	x10	6+7
6/10*	Rec	x2	0
26/46*	End	x1/2	0
26/40*	Stun	x1	0
Total			97

OCV (Dex/3) : 5/8*±
 DCV (Dex/3) : 5/8*+
 ECV (Ego/3) : 3

Dex Roll (9+Dex/5) : 12/14*
 Int Roll (9+Int/5) : 13-
 Ego Roll (9+Ego/5) : 11-
 Percep Roll (9+Int/5) : 13-

Phases : 4 8 12 (Spd 3)
 3 5 8 10 12 (Spd 5)*

Maximum Lift with Strength : 152/606* kg

Endurance cost for Strength : 1/2*

* OIF (Cyber-Samurai armour)

End	Powers / Skills	Pts
-	5 points Visual Flash Defence*	3
-	IR Vision*	3
-	Radio Listen and Transmit*	3
-	LS : Self-Contained*	7
-	LS : Immune to Temperature Extremes*	2
-	LS : Immune to Pressure Extremes*	2
-	EC : Combat Armour*	10
-	(a) 10rPD, 10rED Armour*	10
-	(b) 50% Resistant Physical Damage Reduction*	10
-	(c) 50% Resistant Energy Damage Reduction*	10
0	(d) 7" Flight, 0 End, 1" Persistent, 4 x non-combat velocity (235.2 kph); velocity DCV = 9	11
0	(e) 2d6 Aid to End and Stun, +28 to Max Points, Trigger (suit occupant Knocked Out), Only to Initial Values, 1 Phase Delay, Requires Paramedic Roll from Computer, 4 Charges of 2 Phases Each (-3/4)*	4
0+2	MP : Weapons Systems	30
0	u 2d6 HKA, AP, 0 End, OAF - blade	3
0	u 3d6 RKA, AP, No KNB, OAF - laser	3
0	u 1d6+1 RKA, AP, Autofire (10 targets), 0 End, No KNB, OAF - laser	3
-	u Missile Deflection vs All Physical Projectiles, +7 to Roll, Ranged, OAF - laser	3
	+2 with All Combat	16
	MA : Commando Training Plus	
	OCV DCV Effect	
	Boxing Cross +0 +2 Str + 2 DC	4
	Aikido Throw +0 +1 Str + SF, Fall	3
	Hold -1 -1 +10 Str Grab	3
	Usable with Blades	1
	Breakfall 12/14*-, Stealth 12/14*-	3,3
	Paramedic 13-, Tactics 13-	3,3
	Bureaucrats 12/13*-, Survival 11-	3,3
	Electronics 8-, Mechanical 8-	1,1
	KS : Military 11-	2
	TF : Air Vehicles, TF : Ground Vehicles	2,2
	WF : Blade, WF : Small Arms	1,2
	One Language	1
	Follower : Battle Computer	6
Total		178

Disadvantages	Pts
Follows Orders (v.cmn, str), Loyal to "Owner" (cmn, str)	20,15
Secret Id, Reputation 11-, 11/2 x Stun from Magnetism (unc)	15,10,5
Distinctive Features - combat armour (easily concealable, major reaction)	10
Hunted from "Owner"	Varies
Watched ("Owner", more, NCI, 14-), Watched (Tanaka Defensive Systems, as, NCI, 11-)	15,10
Total	100+

Total Points (100 + Disadvantages + Experience) = 275

Laser is mounted in a Predator-style shoulder pod.

Note this is not quite the same as the experimental version of the armour used by the Cyber-Samurai himself.