

Champions Character Sheet

Real Name : Arakida Kiyomi
 Nom de Guerre : The Dragon
 Nationality : Japanese
 Base of Operations : Mobile

Year Born : 1970
 Sex : Female
 Identity : Secret
 Group Affiliation : Guardians

| Value | Stat | Cost | Points |
|--------|------|------|--------|
| 10/53* | Str | x1 | 0+14 |
| 14/25* | Dex | x3 | 12+24 |
| 10/28* | Con | x2 | 0+29 |
| 11/16* | Body | x2 | 2 |
| 13 | Int | x1 | 3 |
| 10 | Ego | x2 | 0 |
| 18/33* | Pre | x1 | 8+12 |
| 10 | Com | x1/2 | 3-3 |
| 5/5*+ | PD | x1 | 3-5 |
| 5/5*+ | E D | x1 | 6+22 |
| 3/6.8* | Spd | x10 | 6 |
| 4/12* | Rec | x2 | 0 |
| 20/56* | End | x1/2 | 0 |
| 21/44* | Stun | x1 | 0+14 |
| Total | | | 136 |

OCV (Dex/3) : 5/8*+
 DCV (Dex/3) : 5/5*+
 ECV (Ego/3) : 3

Dex Roll (9+Dex/5) : 12/14*-
 Int Roll (9+Int/5) : 12-
 Ego Roll (9+Ego/5) : 11-
 Percep Roll (9+Int/5) : 12/15*-

Phases : 2* 4 6* 8 10* 12

Maximum Lift with Strength : 100/38802* kg

Endurance cost for Strength : 1/5*

* Only in Superhuman Id (-1/4) and Including Effects of Growth

| End | Powers / Skills | Pts |
|-------|---|-----|
| - | 8 points Mental Defence, Activate 8- | 2 |
| - | IR Vision* | 4 |
| - | +3 with All Perception* | 7 |
| - | LS : Immune to Temperature Extremes, vs Cold Only (-1)* | 1 |
| - | Instant Change | 5 |
| - | Radio Listen and Transmit, OAF | 2 |
| - | EC : Dragon Form | 18 |
| - | (a) 5 Levels Growth, 0 End, Persistent, Always On* [gives +25 Str, +5 Body, +5 Stun, -5" KNB, -3 DCV, +3 to Be Seen, 32 x mass, 3 x height/reach] | 16 |
| - | (b) 16rPD, 16rED Armour; 5rPD, 5rED is Hardened* | 24 |
| - | (c) 75% Resistant Energy Damage Reduction, Only vs Fire/Heat (-2)* | 13 |
| 2 | (d) 12" Flight, 16 x non-combat Velocity (1382.4 kph)* | 18 |
| 3+3 | MP : Dragon Powers | 36 |
| 5+ | u 2d6 HKA, AP* - claws - 4d6 with Str | 4 |
| 2 | u 2d6 RKA, Autofire (5 targets), 1/2 End, Not Underwater, No KNB* - fire | 3 |
| 2 | u 10d6 EB, 1/2 End, Not Underwater, No KNB* - fire | 4 |
| 9 | u 9d6 EB, Area Effect (10" cone), No Range, 16 Charges, Costs End, Not Underwater, No KNB* - fire | 3 |
| 4 | u 2d6 RKA, Damage Shield, Not Underwater, No KNB, Activate 11-* - fire | 2 |
| 5 | u Change Environment, 16" radius, Any Sound (+1), No Range* - shouting | 2 |
| | +2 Skill Levels with MP | 6 |
| | +2 Skill Levels with HKA, Dodge and Grab | 6 |
| | Acting 13/16*-, Oratory 13/16*- | 3,3 |
| | Streetwise 8-, Paramedic 12- | 1,3 |
| | Mimicry 11-, Navigation 11- | 3,3 |
| | PS : Noh 11-, PS : Singing 11- | 2,2 |
| | Japanese - native | - |
| | English - fluent conversation | 3 |
| | Contribution for Aircraft | 3 |
| Total | | 202 |

| Disadvantages | Pts |
|--|----------|
| Honourable (cmn, str), Dislikes Killing (cmn, mod), Claustrophobia (unc, tot) | 15,10,15 |
| Enraged if takes Body (cmn, 11- into, 11- out of), | 10 |
| Accidental Change to Dragon is Very Stressed (unc, 11-) | 10 |
| Secret Id, Reputation 8- (Noh Actress), 2 x Stun and 11/2 x Body from Cold (unc) | 15,5,15 |
| DNPC (Tasumi, normal older sister, 8-), No Hands in Dragon Form, Mass of 3.2 tons in Dragon Form | 10,15,15 |
| Distinctive Features - Large Wingless Oriental Dragon (easily concealable, major reaction) | 10 |
| Hunted (The Horsemen, more, 8-), Hunted (The Yakuza, as, NCI, 8-) | 15,15 |
| Hunted (Aloysius Smythe, lunatic big game hunter, as, 8-), Watched (PRIMUS, as, NCI, 11-) | 10,10 |
| Honourable (cmn, str), Dislikes Killing (cmn, mod), Claustrophobia (unc, tot) | 15,10,15 |
| Total | 195 |

Total Points (100 + Disadvantages + Experience) = 338

This was the Dragon at the time of her death at the end of the Minervan Civil War.

Champions Character Sheet

Real Name : Tasumi Kiyomi
 Nom de Guerre : -
 Nationality : Japanese
 Base of Operations : Mobile

Year Born : 1966
 Sex : Female
 Identity : Secret
 Group Affiliation : -

| Value | Stat | Cost | Points |
|-------|------|------|--------|
| 18 | Str | x1 | 8 |
| 18 | Dex | x3 | 24 |
| 20 | Con | x2 | 20 |
| 15 | Body | x2 | 10 |
| 18 | Int | x1 | 8 |
| 14 | Ego | x2 | 8 |
| 13 | Pre | x1 | 3 |
| 12 | Com | x1/2 | 1 |
| 5+ | PD | x1 | 1 |
| 5+ | E D | x1 | 1 |
| 4 | Spd | x10 | 12 |
| 10 | Rec | x2 | 4 |
| 40 | End | x1/2 | 0 |
| 34 | Stun | x1 | 0 |
| Total | | | 100 |

| End | Powers / Skills | Pts |
|-------|---|-----|
| - | Full Life Support | 30 |
| - | 1 Body per Turn Regeneration | 10 |
| - | -5 Lack of Weakness | 5 |
| - | 8 points Mental Defence | 5 |
| - | 5 points Power Defence | 5 |
| - | 5 points Visual Flash Defence | 5 |
| - | EC : Invulnerability | 15 |
| - | (a) 15rPD, 15rED Armour, Hardened | 41 |
| - | (b) 50% Resistant Physical Damage Reduction | 15 |
| - | (c) 50% Resistant Energy Damage Reduction | 15 |
| - | (d) -15" Knockback Resistance | 15 |
| 2+2 | (e) 1d6+1 HKA, AP - fingernails | 15 |
| - | Bureaucratics 12-, Oratory 12- | 3,3 |
| - | KS : Noh 11-, PS : Teacher 11- | 2,2 |
| - | SC : Mathematics 14-, SC : Physics 8- | 4,1 |
| - | Japanese - native | - |
| - | English - completely fluent with accent | 4 |
| Total | | 195 |

OCV (Dex/3) : 6
 DCV (Dex/3) : 6
 ECV (Ego/3) : 5

Dex Roll (9+Dex/5) : 13-
 Int Roll (9+Int/5) : 13-
 Ego Roll (9+Ego/5) : 12-
 Percep Roll (9+Int/5) : 13-

Phases : 2 4 6 8 10 12

Maximum Lift with Strength : 152 kg

Endurance cost for Strength : 1

| Disadvantages | Pts |
|--|------------|
| In Love with Boyfriend (cmn, str), Dislikes Violence (cmn, str) | 15,15 |
| Honourable (cmn, str), Code vs Killing (cmn, str) | 15,15 |
| Normal Stat Maxima, Secret Id, Professional Rival, DNPC (normal boyfriend, 8-) | 20,15,5,10 |
| Hunted (The Horsemen, more, 8-), Hunted (The Yakuza, more, NCI, 8-) | 15,20 |
| Watched (The Dragon, more, 11-) | 10 |
| Total | 150 |

Total Points (100 + Disadvantages + Experience) = 295

The Dragon's sister, after being hurt by The Horsemen and becoming superhuman; a doctor of Mathematics.