

Champions Character Sheet

Real Name : Dr. Dmitri Eisenrabinorowitz Age : 27
 Nom de Guerre : "J.R." Sex : Male
 Nationality : Estonian Identity : Secret
 Base of Operations : Mobile Group Affiliation :

Value	Stat	Cost	Points
10/13*	Str	x1	0+2
10/29*	Dex	x3	0+38
10/23*	Con	x2	0+17
12/15*	Body	x2	4+4
28	Int	x1	18
10	Ego	x2	0
10	Pre	x1	0
8	Com	x ¹ / ₂	-1
4/12*+	PD	x1	2+5
4/12*+	E D	x1	2+5
2/7*	Spd	x10	0+21
4/12*	Rec	x2	0+5
20/46*	End	x ¹ / ₂	0
22/34*	Stun	x1	0
Total			122

Disadvantages	Pts	
Fascinated by Technology (cmn, str)	15	
Overconfident (cmn, str)	15	
Dislike of Hand-to-Hand Combat (cmn, mod)	10	
Superstitious (unc, str)	10	
Vengeful (unc, str)	10	
Berserk if Cornered (unc, 14- into, 11- out of)	20	
DNPC (normal wife, 8-)	10	
DNPC (incompetent child, 8-)	15	
DNPC (incompetent adopted child, 8-)	15	
Secret Identity	15	
Reputation 8-	5	
Distinctive Features - combat armour (easily concealable, noticed)	5	
Distinctive Features - see Description (easily concealable, noticed)	5	
1d6 Drain per Minute vs All Armours Powers in High Magnetic Fields (unc)	15	
Hunted (Estonian government, as, NCI, 8-)	15	
Hunted (Russian Mafia, as, NCI, 8-)	15	
Watched (Russian government Bureau, as, 8-)	5	
Total		200

OCV (Dex/3) : 3/10*
 DCV (Dex/3) : 3/12*
 ECV (Ego/3) : 3

Dex Roll (9+Dex/5) : 11/15*-
 Int Roll (9+Int/5) : 15-
 Ego Roll (9+Ego/5) : 11-
 Percep Roll (9+Int/5) : 15-

Phases (Spd 7)* : 2 4 6 7 9 11 12

Phases (Spd 2) : 6 12

* OIF (Combat Suit)

Notes :

Attacks 'visible' to Sight, Hearing and Touch.

Armour Description :

Like a wetsuit in bright tasteless colours. Big gloves, built-in mirror shades.
 Can turn a neutral grey colour when Stealth is required.

Physical Description :

Male, aged 27, scar on right cheek, unshaven and messy, wild, unkempt hair,
 mad scientist gleam in eye, strong Russian (Estonian) accent.

"You wouldn't look at the suit and say 'Superhero', you'd look at it and say 'Twat!'"

Doesn't smoke. Only drinks socially.

End	Powers/Talents/Skills	Pts
	Stealth 11/15*-	3
	Bugging 15-	3
	Computer Programming 15-	3
	Inventor 15-	3
	Systems Operation 15-	3
	Demolitions 11-	3
	Electronics 11-	3
	Mechanical 11-	3
	Weaponsmith (Energy Wpns) 11-	3
	Scientist	3
	SC : Biophysics 11-	1
	SC : Cybernetics 11-	1
	SC : Physics 11-	1
	WF : Small Arms	2
	Russian - Native	-
	English - Comp. Flu. w/ Accent	3
Total		38

End	Powers/Talents/Skills	Pts
-	12rPD, 14rED Armour*	26
-	5 points Visual Flash Defence*	3
-	+2 DCV*	7
-	Spatial Awareness*	17
MP : Weapons Systems*		52
9	u 3d6 RKA, AP, Invis. to Sight, No KNB* - Sniping Laser	5 [51]
9	u 2d6+1 RKA, AP, AE (11" Cone), No KNB* - Laser Sweep	5 [50]
4/pha /tgt	u 2d6+1 RKA, AP, 1/2 End, Continuous, No KNB, Continuous Only in Line of Sight (-1/2 on Continuous)* - Laser with Target Lock	5 [51]
-	u Missile Deflection, vs All Physical Projectiles, Ranged, +12 to Roll* - Laser	5 [52]
9	u 10d6 EB, Explosion, Personal Immunity, No KNB* - Laser Sweep/Swirl	5 [50]
7	u 6d6 AVLD vs Visual Flash Def.* - Laser	5 [50]
3	u 6d6 Flash vs Normal Sight, 1/2 End* - Laser	5 [50]
Total		140

* OIF (Combat Suit)

Experience Points - Spent : Unspent :

Total Points (100 + Disadvantages + Experience) = 300

Current End :	Current Stun :	Current Body :