

Champions Character Sheet

Real Name : Rathar Mage-Cleaver
 Race : Dwarf
 Area of Origin : Kaz-Barkaz on the world of Dalkinor
 Base of Operations : Mobile

Age : 337
 Sex : Male
 Identity : Public
 Group Affiliation : Guardians

Value	Stat	Cost	Points
23*	Str	x1	3
20	Dex	x3	30
28	Con	x2	36
20	Body	x2	20
19	Int	x1	9
14	Ego	x2	8
10	Pre	x1	0
6	Com	x ¹ / ₂	-2
7*+	PD	x1	0
8*+	ED	x1	0
7	Spd	x10	40
11	Rec	x2	4
56	End	x ¹ / ₂	0
41	Stun	x1	0
Total			148

* Including effects of Density Increase

OCV (Dex/3) : 7+
 DCV (Dex/3) : 9* + 3# +
 ECV (Ego/3) : 5

* From Shrinking
 # Including Shield

Dex Roll (9+Dex/5) : 13-
 Int Roll (9+Int/5) : 13-
 Ego Roll (9+Ego/5) : 12-
 Percep Roll (9+Int/5) : 13-

Phases : 2 4 6 7 9 11 12

Maximum Lift with Strength : 606 kg

Endurance cost for Strength : 2

End	Powers / Skills	Pts
	EC : Enhanced Dwarven Racial Abilities	7
-	(a) 1 Level Shrinking, 0 End, Persistent, Always On [gives +2 DCV, +3" KNB, -2 to be seen, 1/8 x mass, 1m height]	8
-	(b) 2 Levels Density Increase, 0 End, Persistent, Always On [gives +10 Str, +2 PD, +2 ED, 4 x mass, -2" KNB]	8
-	(c) 50% Non-Resistant Mental Damage Reduction	12
-	(d) 50% Resistant Physical Damage Reduction	22
-	(e) 25% Resistant Energy Damage Reduction, Activate 12-	4
	[total from (a) and (b) above gives +10 Str, +2 PD, +2 ED, 50kg Mass, +1" KNB, 1m height, -2 to be seen, +2 DCV]	
-	8 points Mental Defence	5
-	5 points Visual Flash Defence	5
-	1 Body per 5 Minutes Regeneration	7
-	IR Vision	5
-	LS : Immune to Aging and Toxins	3,3
-	-2" Swimming	-2
0	0 End on base 6" Running	3
-	10rPD, 10rED Armour, Hardened, OIF (plate armour)	25
-	+3 DCV, OAF (shield)	4
	MP : Weapons	25
-	u +8d6 HA, AP, 0 End, OAF (flat of hand axe) - 13d6 with Str	2
-	u 1 ¹ / ₂ d6 HKA, 0 End, +1 Stun Multiplier, OAF (edge of hand axe) - 3d6+1 with Str	2
-	u 1d6+1 HKA, AP, +1 Stun Multiplier, 2 x KNB, OAF (war flail), Activate 15-, Side Effect - takes full damage if fails activation roll (-1) -2 ¹ / ₂ d6 with Str	2
-	u 1 ¹ / ₂ d6 RKA, AP, No Range Modifier, 1 Phase Delay (-1/2), OAF (crossbow)	2
-	u 2d6 RKA, Autofire (5 targets), 32 Charges (+1/4), Beam Effect, OAF (sten gun)	2
-	u 4d6 RKA, Explosive, 2 Charges, Beam Effect, OAF (underslung RPG launcher)	2
	Bump of Direction	3
	Combat Sense 14-	5
	Fast Draw 13-	3
	+4 Skill Levels with MP	12
	Stealth 13-, Conversation 11-	3,3
	Interrogation 11-, Streetwise 11-	3,3
	Weaponsmith (muscle-powered) 12-	5
	Scholar	3
	KS : Archaic Technology 11-	1
	KS : Magic 11-, KS : Mining 13-	1,2
	WF : Common Melee Weapons, Bows, Flails	2,1,1
	WF : Rocket Launcher, SMG, Vehicle Weapons	1,1,1
	Dwarven - native	-
	English - completely fluent with accent	3
	Alliance, Dark Tongue - basic conversation	1,1
	Points towards Base	1 ¹ / ₂
	Points towards Aircraft	½
	Dwarven Follower : Gentharis Steelaxe	21 ¹ / ₂
Total		240 ¹ / ₂

Disadvantages	Pts	
Dislike of Heightism (cmn, str), Dwarven Code of Honour (cmn, str), Vengeful (unc, str)	15,15,10	
Hatred of Orcs (unc, str), Protective of Children (cmn, mod), Curious (cmn, mod)	10,10,10	
Protective of Gentharis (cmn, mod), Overconfident (cmn, mod), Dislike of Mages/Mentalists (unc, mod)	10,10,5	
Enraged if takes Body (cmn, 14- into, 11- out of)	10	
Public Id, Reputation 11-, Cannot Swim (infrequent, greatly)	10,10,10	
Mystery Disad. : Physical Limitation - can be remote-controlled by Shayvere at Any Time (infrequent, fully)	15	
Distinctive Features - short, heavy, ugly person in plate armour (not concealable, noticed)	15	
Hunted (Terror Inc., more, 8-), Watched (PRIMUS, as, NCI, 11-)	15,10	
Total		100

Total Points (100 + Disadvantages + Experience) = 388¹/₂