

Champions Character Sheet

Current Name : Angel Road
 Original Name : Dr Spinon Ground State
 Alias : Kayta de Taon
 Base of Operations : Mobile

Year Born : 2294
 Sex : Apparently Female
 Identity : N/A
 Group Affiliation : Omerta

Value	Stat	Cost	Points
13	Str	x1	3
14	Dex	x3	12
18	Con	x2	16
12	Body	x2	4
28	Int	x1	18
18	Ego	x2	16
8	Pre	x1	-2
12	Com	x ^{1/2}	1
6+	PD	x1	3
6+	E D	x1	2
4	Spd	x10	16
8	Rec	x2	2
36	End	x ^{1/2}	0
28	Stun	x1	0
Total			91

OCV (Dex/3) : 5+
 DCV (Dex/3) : 5+
 ECV (Ego/3) : 6+

Dex Roll (9+Dex/5) : 12-
 Int Roll (9+Int/5) : 15-
 Ego Roll (9+Ego/5) : 13-
 Percep Roll (9+Int/5) : 15-

Phases : 3 6 9 12

Maximum Lift with Strength : 150 kg

Endurance cost for Strength : 1

Although an AI, appears to be a human female, 5'4" tall, with very black skin long straight black hair and purple-blue eyes.

Was a citizen of VURU, a scientist, until 2324 when VURU was destroyed by the Hounds. 'She' was corporeal at a remote site when the attack occurred, and survived with 'her' life in tatters.

Although put onto new work by the UN 'she' looked at her life and saw little to hold her there - 'she' wasn't enjoying it and anyway there was no long-term future thanks to the Hounds, so why bother trying to build anything for the future when it won't do any good?

She left the UN in search of something new and interesting and eventually joined Omerta. She hasn't been disappointed by her choice. She took the name Angel Road after the main character of a long-running stim series which was cancelled in 2306 - the character was a fictional AI of unknown origin who wandered around the Solar System righting wrongs and committing them as 'she' saw fit - something of a Robin Hood-like anti-hero - adventurous, daring, laughing in the face of danger etc. (this Angel Road isn't quite like that yet, but 'she' tries).

'She' is in charge of the technical side of Omerta's operations on Earthsea.

End	Powers / Skills	Pts
-	Full Life Support	30
-	5 points Visual Flash Defence	5
-	IR Vision	5
-	10 points Mental Defence	6
-	6 points Hardened Power Defence	7
-	300 End, 6 Rec Endurance Reserve	36
-	EC : (runs off Endurance Reserve)	10
-	(a) 50% Mental Damage Reduction (non-res)	10
2	(b) 1d6 Ego Attack Dmg Shield, Penetrating	10
0	(c) 7" Flight, 0 End, 1" Persistent	12
-	(d) +8rPD, +8rED Armour	14
-	MP : Nanos (runs off Endurance Reserve)	45
0	u 1d6 Major Transform, To Anything, 0 End, Cumulative, Uncontrolled Continuous, No Change of Elements, 5 mins Time Delay - Artefact Creation	2
0	u 1d6 Major Transform, Any Face Change, Cumulative, 0 End, Uncontrolled Continuous, 5 hours Time Delay - Face Changing	1
2+	u 1d6 RKA, AP, Penetrating, ^{1/2} End, Uncontrolled Continuous, no KNB	4
2+	u 2d6 AVLD (vs Power Defence), ^{1/2} End, Uncontrolled Continuous	4
2+	u 1d6 Drain (PD and ED), Ranged, ^{1/2} End, Uncontrolled Continuous, Return 5pts/hr	4
2	u 2d6 Entangle, Backlash, ^{1/2} End, Hardened, Entangle and Target take Damage - wires	4
0	u 3d6 Aid to All Stats, Ranged, 0 End, Not Above Initial Values - Rebuilding	4
0	u Desolidification, 0 End, Not Through Solid Objects - Self-Disassembly	4
-	u 360° Spatial Awareness, +2 with Spatial Awareness - Ranged Touch via a cloud of Nanos	3
0	u Clairsentience with Normal Sight, IR Vision, Normal Hearing, Normal Touch, Normal Smell, Spatial Awareness, 0 End, 1 Turn Delay - Nano-spys (675m Range)	4
-	Mind Link to Any 2 People, They Must Have Mind Link to 'Her'	10
-	Absolute Time Sense Eidetic Memory	3,10
-	Lightening Calculator Speed Reading	3,3
1	Overall Level +2 with MP	10,6
-	Computer Programming 15- Paramedic 15-	3,3
-	Systems Operations 15- Security Systems 15-	3,3
-	Tactics 15-	3
-	Acting 11- Streetwise 11-	3,3
-	Demolitions 11- Electronics 11-	3,3
-	Forgery 11- Mechanical 11-	3,3
-	Scholar Scientist	3,3
-	AK : Earthsea 15-	3
-	KS : Artefacts 15- KS : History 11-	2,1
-	KS : Military 11- KS : Omerta 11-	1,1
-	KS : Politics 11- KS : The UN 15-	1,2
-	PS : Artefact Designer 15-	3
-	SC : Chemistry 15- SC : Gravitics 15-	2,2
-	SC : Medicine 15- SC : Nanology 15-	2,2
-	SC : Physics 15- SC : Psionics 15-	2,2
-	SC : Psychology 15- SC : Robotics 15-	2,2
-	TF : Space Vehicles	2
-	Italian - Fluent Conversation	2
-	Minervan - Fluent Concersation	1
-	Dialects of English	1
Total		344

Disadvantages	Pts
Hunted (The UN, more, NCI, 8-), Hunted (The Hounds, more, 8-)	35
Modified Omerta Brainfix : ^{1/2} d6 Cum. Mjr Transf. per Segment if Captured/Interrogated - to Total Amnesia	30
Loyal to Omerta (cmn, str), Dislikes Harming Innocents (cmn, mod), Fatalistic (cmn, mod)	35
Total	100

Experience Points - Spent : 185

Unspent :

Total Points (150 + Disadvantages + Experience) = 435