

Champions Character Sheet

Real Name : Katherine (Katie) Garcia
 Nationality : UN citizen
 Base of Operations : Mobile

Age : 17 in 2335
 Sex : Female
 Group Affiliation : None

Value	Stat	Cost	Points
8	Str	x1	-2
23	Dex	x3	39
18	Con	x2	16
12	Body	x2	4
18	Int	x1	8
18	Ego	x2	16
8	Pre	x1	-2
10	Com	x ^{1/2}	0
5+	PD	x1	3
5+	E D	x1	1
4	Spd	x10	7
8	Rec	x2	4
36	End	x ^{1/2}	0
25	Stun	x1	0
Total			94

OCV (Dex/3) : 8
 DCV (Dex/3) : 8
 ECV (Ego/3) : 6

Dex Roll (9+Dex/5) : 14-
 Int Roll (9+Int/5) : 13-
 Ego Roll (9+Ego/5) : 13-
 Percep Roll (9+Int/5) : 14-

Phases : 3 6 9 12

Maximum Lift with Strength : 75 kg

Endurance cost for Strength : 1

Total PD : 10
 PD vs Body of Killing Attacks : 5
 Total ED : 10
 ED vs Body of Killing Attacks : 5

End	Powers / Skills	Pts
-	Life Support vs all but Aging	27
-	5 points Visual Flash Defence	5
-	IR Vision	5
-	+1 with All Perception	3
-	Mind Link to any 4 Sentients, They must also have Mind Link to her	12
-	Elemental Control :	5
-	(a) Clinging	5
-	(b) +5rPD, +5rED Armour	10
-	Multipower :	47
5	u 10d6 Mental Illusions, Activate 15-	4
3	u 2d6+1 RKA, ^{1/2} Endurance, Indirect (from Anywhere in Any Direction), Only if Electricity Already Present (- ^{1/4}), No Knockback	5
6	u 1d6 Cumulative Major Transform, Any Memory Wipe (+ ^{1/4}), ECV Based, Invisible to All Senses, Reduced by Range	4
2	u Invisible to Hound Spatial Awareness, All Sight, All Hearing, Radar, No Fringe, ^{1/2} Endurance, Not vs Machines (- ^{1/2})	5
-	u Computer Programming 25-, Ranged, Invisible to Sight and Hearing [†] , Concentrate 0 DCV Throughout	4
-	u Security Systems 23-, Ranged, Invisible to Sight and Hearing [†] , Concentrate 0 DCV Throughout	3
-	u Electronics 14-, Ranged, Invisible to Sight and Hearing [†] , Concentrate 0 DCV Throughout	1
	Acrobatics 14- Breakfall 14- 3,3	
	Lockpicking 14- Stealth 14- 3,3	
	Concealment 13- 3	
	Streetwise 11- 3	
	Demolitions 8- 1	
	Follower - the AI Arabesque 5	
Total		169

† Visible to Mental Senses

Disadvantages	Pts
Secret Id (the AI Arabesque)	15
Distinctive Features (Stammer, Concealed with Difficulty, Noticed)	10
Hunted (The Hounds, more, 8-), Hunted (Omerta, more, 8-)	30
Private Person (cmn, str), Keeps Her Word (unc, str)	25
Vengeful (unc, str), Dislikes Crowds (cmn, mod)	20
Total	100

Experience Points - Spent : 13 Unspent : 0

Total Points (150 + Disadvantages + Experience) = 263

Current End :	Current Stun :	Current Body :

Katie :

Katherine (Katie) Garcia was born 17 years ago in 2318 on asteroid GN11 (known as Genie) far out in the Cometary Halo, two light months (and about four months by ship) from the Sun. Like many children she was not born in the conventional way, but instead she had three female parents, all of who's genetic material went into forming her.

In 2330, when Katie was twelve, GN11 was attacked by the Hounds, who slowly but surely began to overwhelm the settlement. In the confusion, a group of agents took over the settlement and began to weld it into an effective fighting force. They said they had come from the UN and were there to save Genie from the ravages of the Hounds. Unknown to everyone at the time they were in fact from Omerta, looking for a base and recruits. Although they were quite effective at holding off the Hounds, they did so at the cost of the liberty of everyone on Genie - the military hierarchy gave the officers the power of life and death (and everything in between) over everyone under their command, including civilians and their own lower ranking troops, ruling by a combination of fear and actual brute force. All the superhumans on Genie, even ones as young as Katie, were drafted into the military, for use as basically cannon fodder (this was part of Omerta's plan to gain recruits - the strong will survive and they will form the best recruits. Unfortunately for her Katie ended up under Steven de Falco, a sadist megalomaniac, and she (and most of the other draftees under him) soon came to hate him even more than they did the Hounds.

After the first real combat, when a fairly large number of casualties were inflicted on the untrained draftees, the survivors almost unanimously balked at going into combat again. At this point the rulers of Genie showed the iron fist inside the velvet glove - they killed a parent or loved one of most of the balking draftees, and told them that worse would happen if they didn't cooperate. One of the loved ones was one of Katies mothers. In shock the draftees did whatever de Falco told them...

The next three years dragged slowly by, with many casualties among the draftees. As time passed Katie discovered various psionic powers manifesting one by one, and as time went by they slowly gained in strength. She kept many of these powers secret from de Falco as even from the start it had been standard procedure for anyone suspected of possessing psionic powers (Telepathy and Mind Scan mainly, but all psionics were targeted, just to be sure) to be killed. Everyone wondered what had happened to the UN, little knowing that Omerta had been feeding them false reports about the severity of the situation.

After three years it was obvious that Genie couldn't hold out much longer, and the 'saviours' of Genie decided now would be a good time to leave. At this time a UN task force arrived to make sure Genie was safe after the reports that Omerta had been sending back. Unfortunately they were not expecting such a large Hound force and were cut to pieces, but not before a warning was sent back towards the inner Solar System. This only speeded up the leaving preparations. However, they decided to leave the large number of people who were still passively uncooperative behind, then detonate Genie, allowing the Hounds to kill off any survivors before the UN could possibly arrive. When this became obvious many people, including Katies two surviving mothers, turned on the saviours, and in the ensuing fighting they were both killed, along with the parents and loved ones of many of the other draftees. In shock, and now with nothing to lose, caring nothing that the Hounds are winning, the draftees turned on their 'saviours'.

Then the Angel arrived and routed the Hounds, performing a cursory check on Genie before being called away again. Although the saviours were relieved, no-one else really was, especially when the saviours threatened that unless the draftees kept quiet they would have them branded traitors to Humanity. In fear of their minds (not their lives - the UN executes no-one, but mindwiping is a punishment for serious crimes) Katie and the other rebellious draftees managed to stow away on a visiting ship bound for the Inner System, Katies illusions and amnesia-inducing power allowing them to succeed in this.

Unfortunately Omerta was waiting for them in the Inner System, having been informed that some people had escaped from Genie even though they weren't sure how it was done. The escapees were slowly either picked off one by one, or recruited into Omerta (with the alternative to recruitment being death). Katie investigated what was going on using her powers and found the connection to the 'saviours' of Genie. In order to stop Omerta Katie created a cover identity - the AI Arabesque, who gave all the information she had collected on Omerta to the UN, leading to a

large number of arrests. Needless to say, this did not endear Arabesque to Omerta, and they are now hunting Katie in both her real and assumed identities...