Champions Character Sheet

Psilences Followers

Real Name : N/A Year Born : Varies Nom de Guerre Sex : Varies : N/A : Varies : Secret Identity Nationality : Mobile : Psilence Base of Operations Group Affiliation

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Value	Stat	Cost	Points
18	Str	x1	8
14	Dex	x3	12
13	Con	x2	6
10	Body	x2	0
18	Int	x1	8
11	Ego	x2	2
13	Pre	x1	3
10	Com	$x^{1}/2$	0
4+	PD	x1	0
4+	ΕD	x1	1
3	Spd	x10	6
6	Rec	x2	0
26	End	$x^{1}/2$	0
24	Stun	x1	0
	•	Total	46

OCV (Dex/3) : 5+ DCV (Dex/3) : 5+ ECV (Ego/3) : 4+

Dex Roll (9+Dex/5) : 12-Int Roll (9+Int/5) : 13-Ego Roll (9+Ego/5) : 11-Percep Roll (9+Int/5) : 13-

Phases : 4 8 12

Maximum Lift with Strength : 300 kg

Endurance cost for Strength : 2

End	Powers / Skills		
-	+4rPD, +2rED Armour, IIF, Activate 15-	6	
-	2d6 RKA, 12 Charges, OAF (Pistol)		
-	20 points Mental Defence		
1	+1" Running (7" total)		
	Fast Draw 12- +3 Resistance	3 3	
	2 Overall Levels +2 with Pistols	20,6	
	MA: Dirty Infighting OCV DCV Damage Punch +0 +2 6d6 Roundhouse -2 +1 8d6 Throw +0 +1 4d6+SF, fall Disarm -1 +1 Str 28 Disarm Kidney Blow -2 +0 1d6+1 HKA Use Dirty Infighting with Clubs	4 5 3 4 4	
	Concealment 13- Criminology 13- Cryptography 13- Paramedic 13- Combat Driving 12- Lockpicking 12- Stealth 12- Bribery 12- Interrogation 12- Streetwise 12- Disguise 11- Shadowing 11- Weaponsmith (Slugthrowers) 11- TF: Ground Vehicles, Boats WF: Small Arms, Knives Various Languages	3,3 3,3 3,3 3,3 3,3 3,3 3,3	
•	Total	144	

Disadvantages	Pts
Follows Orders (very common, strong), Loyal to Psilence (common, total)	20,20
Hatred of the Psionic Establishment (common, strong)	15
Various Hunteds (governments, criminal groups etc.)	
Total	115

Total Points (75 + Disadvantages) = 190

Psilence's followers consist of various people who have been broken out of prison by her and trained as her agents. Though they rarely enter combat directly they still have a fairly high turnover rate. Despite this many people are still willing to serve her...