

Champions Character Sheet

Nom de Guerre : Canis (Hound)
 Nationality : Roman
 Base of Operations : Mobile

Sex : Male
 Identity : N/A
 Group Affiliation : Host of Heaven

Value	Stat	Cost	Points
30	Str	x1	20
33	Dex	x3	69
28	Con	x2	36
15	Body	x2	10
13	Int	x1	3
8	Ego	x2	-4
18	Pre	x1	8
16	Com	x ^{1/2}	3
16	PD	x1	10
16	ED	x1	10
8	Spd	x10	37
12	Rec	x2	0
56	End	x ^{1/2}	0
46	Stun	x1	0
Total			202

OCV (Dex/3) : 11+
 DCV (Dex/3) : 14+
 ECV (Ego/3) : 3+

Dex Roll (9+Dex/5) : 16-
 Int Roll (9+Int/5) : 12-
 Ego Roll (9+Ego/5) : 11-
 Percep Roll (9+Int/5) : 16-

Phases : 2 3 5 6 8 9 11 12

Maximum Lift with Strength : 1600 kg

Endurance cost for Strength : 1

End	Powers / Skills	Pts
-	8rPD, 8rED Damage Resistance	8
-	LS : Immune to Disease	3
-	1 Body/Turn Regeneration	10
1	^{1/2} Endurance on Strength 30	7
2	+5" Running (11" total), x2 non-cbt (211kph)	15
1+1	+5" Superleap (11" across, 6" up)	5
-	Extra Limb (prehensile tail)	5
-	+4 with all Perception	12
-	IR Vision	5
-	Discriminatory Smell	5
-	Tracking (scent)	10
	MP :	52
2	u 2d6 AP HKA, ^{1/2} End - claws	5
2	u 2d6 RKA, +1 Stun Multiplier, ^{1/2} End - flames from eyes	5
	Ambidextrous	3,3
	Lightsleep	3,3
	2 Overall Levels	20
	+3 DCV	15
	Acrobatics 16-	3,3
	Breakfall 16-	3,3
	Climbing 16-	3,3
	Contortionist 16-	3,3
	Lockpicking 16-	3,3
	Stealth 16-	3,3
	Shadowing 11-	3,3
	Survival 11-	3
	KS : The Church 12-	3
	English - Completely Fluent with Accent	2
	French - Fluent Conversation	1
Total		218

Disadvantages	Pts	
3d6 Body and Stun if disobeys orders (unc, instant)	30	
Reputation (member of the Host, 11-, extreme)	15	
Distinctive Features (not concealable, major reaction)	20	
Superpatriot (cmn, tot), Always obeys orders (v.cmn, str), Vicious (v.cmn, str)	60	
Watched (The Church, more, NCI, 14-), Hunted (Heretics, less, NCI, 11-)	30	
Total		155

Total Points (265 + Disadvantages) = 420

Current End :	Current Stun :	Current Body :

A hunter of the Host of Heaven. Usually works with an Inquisitor. Is muscular with reddish-black skin, a prehensile tail and eyes which flame continually.