

Champions Character Sheet

Name : Clara McHenry
Nationality : American
Base of Operations : Mobile

Age : 21
Sex : Female

Value	Stat	Cost	Points
35+	Str	x1	25
18	Dex	x3	24
18	Con	x2	18
14	Body	x2	8
13	Int	x1	3
8	Ego	x2	-4
18	Pre	x1	8
20	Com	x ¹ / ₂	5
10+	PD	x1	3
10+	E D	x1	4
4	Spd	x10	12
10	Rec	x2	-2
36	End	x ¹ / ₂	0
41	Stun	x1	0
Total			104

OCV (Dex/3) : 6
DCV (Dex/3) : 6
ECV (Ego/3) : 3

Dex Roll (9+Dex/5) : 13-
Int Roll (9+Int/5) : 12-
Ego Roll (9+Ego/5) : 11-
Percep Roll (9+Int/5) : 12-

Phases : 3 6 9 12

Maximum Lift with Strength 35 : 3200 kg
Maximum Lift with Strength 50 : 25000 kg

Endurance Cost for Strength 35 : 3
Endurance Cost for Strength 50 : 5

End	Powers / Skills	Pts
-	10rPD, 10rED Damage Resistance	10
-	LS : Immune to Disease	3
-	LS : Immune to Temperature Extremes	3
-	5 points Visual Flash Defence	5
6	MP :	40
0	u 8d6 EB, Explosive, OIF (any small hard object)	4
0	u 1d6+1 RKA, Penetrating, Autofire (5 targets), 0 End, OIF (any small hard object)	4
0	u 2d6 Flash vs normal Sight, 0 End, AE (any area), x4 area (12 hexes), OIF (any small hard object)	4
5	u +15 Strength (to Str 50)	1
1	u +10rPD, +10rED Force Field, 1/2 End	2
	Lightsleep	3
	Sleight of Hand 13-	3
	Conversation 13-	3
	Persuasion 13-	3
	Seduction 13-	3
	Gambling 11-	3
	Literate	1
	French - fluent conversation	1
Total		96

Total

Disadvantages	Points
2d6 from Drains/Transfers (unc, instant), Distinctive Features (Cajun beauty, concealable with effort, noticed)	10,10
DNPC (Annabel, Clara's black maid-servant, normal, skills, 14-)	15
Watched (family, as, NCI, 11-), Hunted (Casino bosses, less, NCI, 8-)	10,10
Honourable (cmn, str), Vengeful (unc, str), Dislike of Guns (cmn, mod)	15,10,10
Occasionally Arrogant (unc, mod), Can be Vicious (unc, mod)	5,5
Total	100

Experience Points - Spent : Unspent :

Total Points (100 + Disadvantages + Experience) = 200

Current End :	Current Stun :	Current Body :

Clara is travelling around to see the worlds before finding the right man and settling down. She dislikes guns because her older brother (who she idealised) was crippled by an accidental shooting. Her powers are caused by her body somehow generating lots of extra energy, which gives her superhuman strength and resistance to damage and which she can use to charge up other objects for a variety of effects. She always carries a lot of loose change to act as foci for her energisation powers.

She is travelling with Annabel, her maid. Annabel is about 45 and helped raise Clara from when she was a baby. Because of this Clara loves her almost like a parent. Annabel is also very loyal to Clara, and usually tries to (politely) keep her out of trouble, with varying levels of success.

Clara is 5'2" tall with longish dark hair and is very pretty and striking. She has no problems with manipulating people to get them to do what she wants (including getting them into her bed). She can occasionally be bad-tempered and when so will use her full strength on people without compunction.