Champions Character Sheet

Real Name : Anna Kowalski : 25 Age : Female Nom de Guerre : Harlequin Sex Aliases : Victoria Swayle, Nina Vanyeva Identity : Secret Base of Operations : New York Nationality : Russian

| Value | Stat | Cost | Points |
|-------|------|-----------|--------|
| 18 | Str | x1 | 8 |
| 33 | Dex | x3 | 69 |
| 23 | Con | x2 | 26 |
| 15 | Body | x2 | 10 |
| 18 | Int | x1 | 8 |
| 14 | Ego | x2 | 8 |
| 18 | Pre | x1 | 8 |
| 16 | Com | $x^{1}/2$ | 3 |
| 12+ | PD | x1 | 8 |
| 12+ | ΕD | x1 | 7 |
| 7 | Spd | x10 | 27 |
| 17 | Rec | x2 | 16 |
| 46 | End | $x^{1}/2$ | 0 |
| 36 | Stun | x1 | 0 |
| | | Total | 198 |

OCV (Dex/3) : $11\pm$ DCV (Dex/3) : 11+ECV (Ego/3) : 5

Dex Roll (9+Dex/5) : 16-Int Roll (9+Int/5) : 13-Ego Roll (9+Ego/5) : 12-Percep Roll (9+Int/5) : 13-Con Roll (9+Con/5) : 14-

Phases : 2 4 6 7 9 11 12

Maximum Lift with Strength : 303 kg

Endurance Cost for Strength : 2

| End Powers / Skills - 360° Active Sonar, Negated 1 Phase per Stun from sonics (-1) - Clinging, IIF (Molecular Hooks) - gives an extra -1d6 from KNB 1 +1" Running (7" total) - 48rPD, +8rED Armour, IIF, Activate 14 Radio Listen and Transmit, OAF (Radiophone) Multipower: - u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges 0 u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water - u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) - u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 4 points Resistance 4 | 4 |
|--|-----------|
| Negated 1 Phase per Stun from sonics (-1) Clinging, IIF (Molecular Hooks) - gives an extra -1d6 from KNB 1 +1" Running (7" total) +8rPD, +8rED Armour, IIF, Activate 14- Radio Listen and Transmit, OAF (Radiophone) Multipower: u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 +4 Damage Classes with M.A. (added in) 4 points Resistance | 1 |
| - gives an extra -1d6 from KNB 1 +1" Running (7" total) - +8rPD, +8rED Armour, IIF, Activate 14- Radio Listen and Transmit, OAF (Radiophone) Multipower: - u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges 0 u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water - u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) - u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) - u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 4 Damage Classes with M.A. (added in) 4 points Resistance | 1 |
| - +8rPD, +8rED Armour, IIF, Activate 14- Radio Listen and Transmit, OAF (Radiophone) Multipower: u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 4 Damage Classes with M.A. (added in) | 4 9 |
| - Radio Listen and Transmit, OAF (Radiophone) Multipower: u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 21/2 HKA Martial Throw +0 +1 8d6+V/5 Nerve Strike -1 +1 4d6 NND 4 Pamage Classes with M.A. (added in) | 9 |
| Multipower: u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 4 points Resistance 44 | 9 |
| - u 3d6 AP RKA (Titanium Shuriken), 12 Recoverable OAF Charges 0 u 1d641 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water 1 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) 1 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) 1 u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 4 Def. Strike +1 +3 8d6 5 Killing Strike -2 +0 2 ¹ / ₂ HKA 4 Martial Throw +0 +1 8d6+V/ ₅ Nerve Strike -1 +1 4d6 NND 4 4 Damage Classes with M.A. (added in) 4 points Resistance | |
| 0 u 1d6+1 AP RKA, Autofire 5 targets, 0 End, IAF (Needles), Not in Water u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 4 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 Points Resistance 4 | |
| - u 1d6 Drain (Stun), Return 5 points/minute Ranged, 12 Recoverable Charges, OAF (Drugged Darts) u 7d6 Def 7 Entangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 +4 Damage Classes with M.A. (added in) 4 points Resistance | |
| - U 7d6 Def Tentangle, No Range, Entangle and Target take Damage, Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) U 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 Def. Strike +1 +3 8d6 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+V/ ₅ Nerve Strike -1 +1 4d6 NND 4 +4 Damage Classes with M.A. (added in) 4 points Resistance | |
| Stops All Sight and Hearing, 1 Recoverable Charge, IAF (Cloak) u 3d6 Flash vs Normal Sight, Area Effect (Radius), x 4 Radius (12"), 12 Charges, OAF (Flash Bombs) Martial Art: OCV DCV Damage Fast Strike +2 +0 10d6 4 Def. Strike +1 +3 8d6 5 Killing Strike -2 +0 2 ¹ / ₂ HKA Martial Throw +0 +1 8d6+ ^V / ₅ Nerve Strike -1 +1 4d6 NND 4 4 Damage Classes with M.A. (added in) 4 points Resistance | |
| Fast Strike +2 +0 10d6 4 Def. Strike +1 +3 8d6 5 Killing Strike -2 +0 $2^{1}/_{2}$ HKA 4 Martial Throw +0 +1 $8d6+^{V}/_{5}$ Nerve Strike -1 +1 4d6 NND 4 H Damage Classes with M.A. (added in) 16 4 points Resistance 4 | |
| Nerve Strike -1 +1 4d6 NND 4 +4 Damage Classes with M.A. (added in) 16 4 points Resistance 4 | |
| Nerve Strike -1 +1 4d6 NND 4 +4 Damage Classes with M.A. (added in) 16 4 points Resistance 4 | |
| 4 points Resistance 4 | |
| | |
| +1 with Martial Art +1 with Multipower 3 | |
| Acrobatics 16- Breakfall 16- 3, Contortionist 16- Stealth 16- 3, Lockpicking 16- Sleight of Hand 16- 3, Streetwise 16- Paramedic 13- 9, Security Systems 13- 3, Shadowing 11- Disguise 11- 18- 18- 18- 18- 18- 18- 18- 18- 18- | 3 3 3 2 3 |
| Total 20 | |

| Disadvantages | Points |
|--|----------|
| 2 x Stun (Sonics, uncommon), 3d6 if Disobeys a Direct Order from a Chilean Commander (uncommon, instant) | 10,15 |
| Secret Identity ('Victoria Swayle'), Reputation (11-, Extreme) | 15,15 |
| DNPC (Uriel's son, normal, 8-), DNPC (Alexi, incompetant, useful skills, 8-) | 10,10 |
| Code vs Killing (common, strong), Cares for the Duke (common, strong) | 15,15 |
| Fear of Fire (common, moderate), Cares for Leon Lubkin (common, moderate), Vengeful (uncommon, strong) | 10,10,10 |
| Loyal to the Guardians Above the Law (uncommon, strong) | 10 |
| Hunted (Unterwelt, more powerful, extensive non-combat influence, harsh punishment, 8-) | 20 |
| Hunted (DEMON, more powerful, harsh punishment, 8-) | |
| Hunted (The Chilean Empire, more powerful, extensive non-combat influence, harsh punishment, 8-) | 20 |
| Total | 200 |

Experience Points - Spent: 102 Unspent: 10

Total Points (100 + Disadvantages + Experience) = 402

| Current End: | Current Stun: | Current Body: |
|--------------|---------------|---------------|
| | | |
| | | |
| | | |