

Champions Vehicle Sheet

Type : Bulk Cargo Carrier; Stevedore, Packhorse or Waggoner Class

Stat	Value	Points
Mass	50000000 tons	145
Str	155	-
KNB	-50"	42
Body	40	1
Def	40, Hardened	144
Dex	11	3
Spd	4	19
Total		354

OCV : 4
DCV : 10 (-9 without Combat Pilot)

Phases : 3 6 9 12

Shape : Spherical
Size : 460m diameter

Current Body :

Laboratories	Pts
Computer Programming 14-	9
Electronics 14-	9
Mechanical 14-	9
Paramedic 14-	9
Systems Operations 14-	9
Total	45

Powers	Pts
15" Flight, x 4 non-cbt, Bulky IIF (16 combat, 86 non-cbt acceleration)	23
-6" Running	-12
+10 with Flight, Bulky IIF	11
+6 DCV	30
Full Life Support	30
1 Body/hour Regeneration	6
-5 Lack of Weakness	5
12 points Visual Flash Defence	12
12 points Radio Flash Defence	12
Desolidification, 0 End, Bulky IIF	34
Invisible to Hound Spatial Awareness, All Sight, All Radio, Mind Scan, 0 End, Bulky IIF	39
Missile Deflection vs All Attacks, +30 to roll, Bulky OAF	32
IR and UV Vision	5,5
Sense Hard Radiation, Ranged, Discrim.	15
Radar Sense, Invisible to Radio	22
HR Radio Hearing, Invisible to Radio	15
Spatial Awareness, Bulky IIF	14
Discriminatory Smell (chemical analysis)	5
360° with All Senses	25
+44 Telescopic Vision and Radio	132
+44 Telescopic Spatial Awareness, Bulky IIF	38
256 x Railgun	85
16 x Laser	240
4 x Plasma Gun	228
16 x Tractor Beam	260
4 x Decoy Projector	162
Str 20 TK with Fine Manipulation, 0 End, Selective AE radius, x 16 radius (128"), Invisible to Sight, No Range, Bulky IIF (visible to Touch and Gravity Detectors)	75
Images to Normal Hearing, All Sight, -4 to Perception, 0 End, 128 x Radius (128"), No Range, Bulky IIF	46
Stealth 11-	3
Total	1597

Disadvantages	Pts
Watched (The UN, more, NCI, 8-)	10
Hunted (The Hounds, more, 8-)	15
Total	25

Total Points = 1996

A standard design cargo carrier.